

Stirling Parking Parking Agreement Signage

Sign Requirements for City of Stirling Parking Agreements

Signs are the most common recognised method of communicating to motorists what is required of them to comply with any terms and conditions of approval to use a parking facility. The location of these signs is equally as important as the message being conveyed on them.

The information, location and detail of all signs to be erected and installed on private land in accordance with a Parking Agreement, must be approved by the City's Senior Parking & Information Officer.

The number, type and detail of all signs will be determined after consideration of the completed Parking Agreement Application Form.

The Main Signs are to be located at all entrances and be visible to all motorists upon entering the parking facility from any direction.

The location of each sign must be indicated on an aerial map and is subject to approval. The approved map is to be attached to, and forms part of, the parking agreement.

Print details:

Colour – Red text on a white background (Helvetica or Arial Font)



Supporting Signs (if required)

In addition to the main sign at the entrance to your on-site parking, it may be necessary to erect supporting signs to indicate where customers or authorised persons may park, or if there are time restrictions in place.

The following signs are in keeping with Australian Standards and have messages that you would expect to find on any street or in any parking station whether public or private. The uired.

You may want to apply parking limitations for set days and times and this detail can be included on the sign. Where the sign details a limitation such as "Authorised Vehicles Only" that message will be in red along with the applicable times.

Arrows are used to indicate where and what limitations apply to what parking bays. These arrows will either point left, right or in both directions as shown.

Note the top of the signposts must be capped to prevent water from accumulating inside the post and rusting

